



3D | MOTION | COMPOSITING | VFX

Aleks Kostrikin

Freelance Generalist | Portland, Oregon

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Website: www.akfxart.com

Skills //

- Project Management / Art Direction
- Compositing
- Motion Graphics
- 3D Modeling
- Rotoscoping & Paint
- CAD Conversions
- Lighting & Texture
- Rendering (V-Ray, Arnold, Native)
- Dynamic Simulations
- Basic Rigging
- 3D Animation (Non-character)
- Photo Manipulation
- Tracking
- Effects Design
- Matte Painting
- Editing
- Color Correction

Software //

- Adobe After Effects
- Adobe Photoshop
- Adobe Illustrator
- Adobe Premiere
- Nuke

- Maya
- Cinema4D
- Mocha Track
- PFTrack
- PTGui
- Final Cut Pro
- Crazy Bump
- Headus UV
- Substance Designer/Painter
- V-Ray
- Arnold

Experience //

AKFX (Freelance Generalist) 12/2015-Present

Freelance Generalist proficient in all aspects of 3D/2D and post production. You can view some of my latest freelance projects @ www.akfxart.com. I produced and managed every aspect of these works shown or occasionally in cooperation with up to one other artist.

Studio Cassis 07/2014-12/2015

Involved in the production of a variety of CG content for high-end clientele both locally and internationally involving every aspect of production from conceptualization, asset creation, animation, and post production.

- **Clientele**

- Intel
- HewlettPackard
- DIRECTV
- Tektronix
- Vonage
- ABC
- NBC
- Disney
- The Science Channel
- ...and many more

“Maintenance Required”, animated short film //AIP Team Project 07/2014-Present

- Compositing pipeline TD
- Rendering pipeline management & setup

- Lighting Development

**“2013”, action short film (directed by Catero Colbert)
06/2014-07/2014**

- Matte Painting for set extension
- Compositing

**“Recipe For Disaster”, animated short film //AIP Team Project
09/2013-12/2014**

- Compositing pipeline TD
- Color Correction Lead
- Credit sequence animation
- FX Development

Rendering pipeline management & setup

**“Valerie”, action short film //AIP Team Project
06/2013-12/2014**

- Lead Matte Painter
- UI Development/Animation
- Compositing
- Color Correction
- FX Development

Education //

The Art Institute of Portland
Bachelors of Fine Arts
September 2014